MutualAidNet: Step by Step

Managing Resource Types
MutualAidNet: Step by Step

Adding a new Resource Type
- Select *RESOURCE TYPES* under the ACTIVATION section of the Dashboard
• Select the *Add new Resource Type* button
• Enter a new *RESOURCE TYPE CODE* for this new resource type
• This will need to be a unique code that is not already in use
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- Select the appropriate category from the *Resource Category* drop-down list

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**MutualAidNet - DEMO SITE - Resource Types**

<table>
<thead>
<tr>
<th>Resource Type Information:</th>
<th>Add new Resource Type</th>
</tr>
</thead>
<tbody>
<tr>
<td>System/Organization:</td>
<td>Fire</td>
</tr>
<tr>
<td>Resource Type Code:</td>
<td></td>
</tr>
<tr>
<td>Resource Category:</td>
<td></td>
</tr>
<tr>
<td>Resource Name:</td>
<td></td>
</tr>
<tr>
<td>Resource Type:</td>
<td></td>
</tr>
<tr>
<td>Can be Multi-jurisdictional Unit:</td>
<td></td>
</tr>
</tbody>
</table>

**Resource Type List:**
- Aerial Ladder, Type I
- Aerial Ladder, Type II
- Aerial Platform, Type I
- Aerial Platform, Type II
- Air Ambulance (Fixed-Wing), Type I
- Air Ambulance (Fixed-Wing), Type II
- Fire Truck (Fixed-Wing), Type IV
- Air Ambulance (Rotary-Wing), Type I
- Air Ambulance (Rotary-Wing), Type II
- Air Ambulance (Rotary-Wing), Type III
- Air Ambulance (Rotary-Wing), Type IV
- Air Search Team (Fixed-Wing), Type I
- Air Search Team (Fixed-Wing), Type II
- Air Search Team (Fixed-Wing), Type III
- Air Search Team (Fixed-Wing), Type IV
- Air Supply Truck - Type I
- Air Supply Truck - Type II
- Air Supply Truck - Type III
- Airborne Recon (Fixed-Wing), Type I
- Airborne Recon (Fixed-Wing), Type II
- Airborne Recon (Fixed-Wing), Type III

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**Adding New Resource Type**
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- Select one of the existing resource names from the *RESOURCE NAME* drop-down list
- You cannot add new Resource Names
• Enter a new type in the *RESOURCE TYPE* field
• Select the **Save** button to commit the new resource type
You will receive the message “Saved successfully!”, in red, if your changes were saved.
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EDITING AN EXISTING RESOURCE TYPE
Edit a Resource Type

- Scroll through the Resource Type List and select the resource type you want to change
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- Make the desired changes and select the Update button
• You will receive the message “Update successful!”, in red, highlighted below
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DELETING A RESOURCE TYPE
• Scroll through the Resource Type List and select the resource type you want to delete
• Select the DELETE button
• You will receive the message “Resource Type deleted successfully”, in red, highlighted below