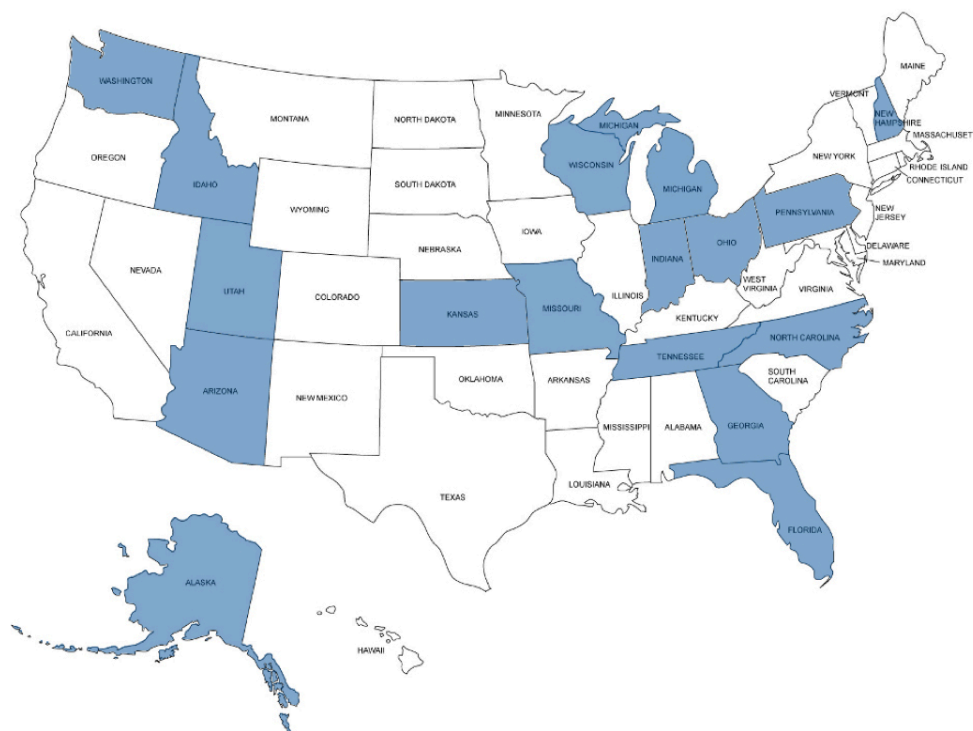




MUTUALAIDNET

MutualAidNet: Step by Step



MANAGING RESOURCE TYPES



MUTUALAIDNET


MutualAidNet: Step by Step

ADDING A NEW RESOURCE TYPE



MUTUALAIDNET

- Select *RESOURCE TYPES* under the ACTIVATION section of the Dashboard



Mutual Aid Net

Welcome: Power

Home Page

ACTIVATION

Enter Resource Request

Activation Status

Resource Types

ADMINISTRATION

Executive List Contacts

Regional Contacts

County Contacts

Dept/Agency Info

System Notifications

System News

County Participation In Exercises

Role Activity

Role Menu Access

Manage ST/TF

INQUIRY

Resources by Dept/Agency

All Resources by Region or County

Resource Type by Region, County or Dept/Agency

Resource Type by Distance

Log Off

Change Password

MutualAidNet - DEMO SITE - Resource Types

Resource Type Information: [Add new Resource Type](#)

System/Organization: Fire

Resource Type Code:

Resource Category :

--- Select a Type Category ---

Resource Name:

--- Select a Resource Name ---

Resource Type:

Can be Multi-jurisdictional Unit: ☐

Update

Resource Type List:


Aerial Ladder, Type I
Aerial Ladder, Type II
Aerial Platform, Type I
Aerial Platform, Type II
Air Ambulance (Fixed-Wing), Type I
Air Ambulance (Fixed-Wing), Type II
Air Ambulance (Fixed-Wing), Type IV
Air Ambulance (Rotary-Wing), Type I
Air Ambulance (Rotary-Wing), Type II
Air Ambulance (Rotary-Wing), Type III
Air Ambulance (Rotary-Wing), Type IV
Air Search Team (Fixed-Wing), Type I
Air Search Team (Fixed-Wing), Type II
Air Search Team (Fixed-Wing), Type III
Air Search Team (Fixed-Wing), Type IV
Air Supply Truck- Type I
Air Supply Truck- Type II
Air Supply Truck- Type III
Airborne Recon (Fixed-Wing), Type I
Airborne Recon (Fixed-Wing), Type II
Airborne Recon (Fixed-Wing), Type III

Adding New Resource Type



MUTUALAIDNET

- Select the *ADD NEW RESOURCE TYPE* button



Mutual Aid Net

Welcome: Power

Home Page

ACTIVATION

Enter Resource Request

Activation Status

Resource Types

ADMINISTRATION

Executive List Contacts

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INQUIRY

Resources by Dept/Agency

All Resources by Region or County

Resource Type by Region, County or Dept/Agency

Resource Type by Distance

Log Off

Change Password

MutualAidNet - DEMO SITE - Resource Types

Resource Type Information: **Add new Resource Type**

System/Organization: Fire

Resource Type Code:

Resource Category :

Resource Name:

Resource Type:

Can be Multi-jurisdictional Unit: ☐

Update

Resource Type List:

Aerial Ladder, Type I
Aerial Ladder, Type II
Aerial Platform, Type I
Aerial Platform, Type II
Air Ambulance (Fixed-Wing), Type I
Air Ambulance (Fixed-Wing), Type II
Air Ambulance (Fixed-Wing), Type IV
Air Ambulance (Rotary-Wing), Type I
Air Ambulance (Rotary-Wing), Type II
Air Ambulance (Rotary-Wing), Type III
Air Ambulance (Rotary-Wing), Type IV
Air Search Team (Fixed-Wing), Type I
Air Search Team (Fixed-Wing), Type II
Air Search Team (Fixed-Wing), Type III
Air Search Team (Fixed-Wing), Type IV
Air Supply Truck- Type I
Air Supply Truck- Type II
Air Supply Truck- Type III
Airborne Recon (Fixed-Wing), Type I
Airborne Recon (Fixed-Wing), Type II
Airborne Recon (Fixed-Wing), Type III

Adding New Resource Type



MUTUALAIDNET

- Enter a new *RESOURCE TYPE CODE* for this new resource type
- This will need to be a unique code that is not already in use

MutualAidNet - DEMO SITE - Resource Types

Resource Type Information: [Add new Resource Type](#)

System/Organization:	Fire
Resource Type Code:	<input type="text" value="FIRB4"/>
Resource Category :	<input type="text" value="--- Select a Type Category ---"/>
Resource Name:	<input type="text" value="--- Select a Resource Category ---"/>
Resource Type:	<input type="text"/>
Can be Multi-jurisdictional Unit:	<input type="checkbox"/>

[Save](#)



MUTUALAIDNET

- Select the appropriate category from the *RESOURCE CATEGORY* drop-down list

MutualAidNet - DEMO SITE - Resource Types

Resource Type Information: [Add new Resource Type](#)

System/Organization: Fire

Resource Type Code:

Resource Category : --- Select a Type Category ---

Resource Name:

Resource Type:

Can be Multi-jurisdictional Unit: ☐

Resource Type List:

- Aerial Ladder, Type I
- Aerial Ladder, Type II
- Aerial Platform, Type I
- Aerial Platform, Type II
- Air Ambulance (Fixed-Wing), Type I
- Air Ambulance (Fixed-Wing), Type II
- Air Ambulance (Fixed-Wing), Type IV
- Air Ambulance (Rotary-Wing), Type I
- Air Ambulance (Rotary-Wing), Type II
- Air Ambulance (Rotary-Wing), Type III
- Air Ambulance (Rotary-Wing), Type IV
- Air Search Team (Fixed-Wing), Type I
- Air Search Team (Fixed-Wing), Type II
- Air Search Team (Fixed-Wing), Type III
- Air Search Team (Fixed-Wing), Type IV
- Air Supply Truck- Type I
- Air Supply Truck- Type II
- Air Supply Truck- Type III
- Airborne Recon (Fixed-Wing), Type I
- Airborne Recon (Fixed-Wing), Type II
- Airborne Recon (Fixed-Wing), Type III

Adding New Resource Type



MUTUALAIDNET

- Select one of the existing resource names from the *RESOURCE NAME* drop-down list
- You cannot add new Resource Names

MutualAidNet - DEMO SITE - Resource Types

Resource Type Information: [Add new Resource Type](#)

System/Organization: Fire

Resource Type Code:

Resource Category:

Resource Name:

Resource Type:

Can be Multi-jurisdictional Unit: ☐

Resource Type List:

- Aerial Ladder, Type I
- Aerial Ladder, Type II
- Aerial Platform, Type I
- Aerial Platform, Type II
- Air Ambulance (Fixed-Wing), Type I
- Air Ambulance (Fixed-Wing), Type II
- Air Ambulance (Fixed-Wing), Type IV
- Air Ambulance (Rotary-Wing), Type I
- Air Ambulance (Rotary-Wing), Type II
- Air Ambulance (Rotary-Wing), Type III
- Air Ambulance (Rotary-Wing), Type IV
- Air Search Team (Fixed-Wing), Type I
- Air Search Team (Fixed-Wing), Type II
- Air Search Team (Fixed-Wing), Type III
- Air Search Team (Fixed-Wing), Type IV
- Air Supply Truck- Type I
- Air Supply Truck- Type II
- Air Supply Truck- Type III
- Airborne Recon (Fixed-Wing), Type I
- Airborne Recon (Fixed-Wing), Type II
- Airborne Recon (Fixed-Wing), Type III

FIREFIGHTING

--- Select a Resource Name ---

- Aerial Ladder
- Aerial Platform
- Air Supply Truck
- All Terrain Vehicle (ATV)
- Brush Truck
- Brush Truck, Strike Team Leader
- Cinderella's Strike Team
- Crash Fire Rescue
- Crew Transport
- Engine Strike Team Leader
- Field Mechanic
- Fire Boat
- Fire Engine
- Fire Investigator
- Foam Tender
- Fuel Tender
- Helicopters, Firefighting
- Light Truck
- Mobile Field Kitchen

Adding New Resource Type



MUTUALAIDNET

- Enter a new type in the *RESOURCE TYPE* field

MutualAidNet - DEMO SITE - Resource Types

Resource Type Information: [Add new Resource Type](#)

System/Organization:	Fire
Resource Type Code:	<input type="text"/>
Resource Category :	FIREFIGHTING
Resource Name:	Fire Boat
Resource Type:	Fire Boat, Type IV
Can be Multi-jurisdictional Unit:	<input type="checkbox"/>

[Save](#)



MUTUALAIDNET

- Select the *SAVE* button to commit the new resource type

MutualAidNet - DEMO SITE - Resource Types

Resource Type Information: [Add new Resource Type](#)

System/Organization:	Fire
Resource Type Code:	FIRB4
Resource Category :	FIREFIGHTING
Resource Name:	Fire Boat
Resource Type:	Fire Boat, Type IV
Can be Multi-jurisdictional Unit:	<input type="checkbox"/>

[Save](#)



MUTUALAIDNET

- You will receive the message “Saved successfully!”, in red, if your changes were saved

MutualAidNet - DEMO SITE - Resource Types

Resource Type Information: [Add new Resource Type](#)

System/Organization: Fire

Resource Type Code: FIRB4

Resource Category : FIREFIGHTING

Resource Name: Fire Boat

Resource Type: Fire Boat, Type IV

Can be Multi-jurisdictional Unit: ☐

[Update](#) [Delete](#)

Resource Type List:

- Crew transport, Type III
- Critical Incident Stress Management Team, Type I
- Critical Incident Stress Management Team, Type II
- Critical Incident Stress Management Team, Type III
- Engine, Fire, Type I
- Engine, Fire, Type II
- Engine, Fire, Type III
- Engine, Fire, Type IV
- Engine, Fire, Type V
- Engine, Fire, Type VI
- Engine, Fire, Type VII
- Engine, Strike Team Leader
- Field Mobile Mechanic- Type I
- Field Mobile Mechanic- Type II
- Finance \ Admin Section Chief, Type I
- Finance \ Admin Section Chief, Type II
- Finance \ Admin Section Chief, Type III
- Fire Boat, Type I
- Fire Boat, Type II
- Fire Boat, Type III
- Fire Boat, Type IV

Saved successfully!

Adding New Resource Type



MutualAidNet: Step by Step

EDITING AN EXISTING RESOURCE TYPE



MUTUALAIDNET

- Scroll through the Resource Type List and select the resource type you want to change

Mutual Aid Net

Welcome: Power

MutualAidNet - DEMO SITE - Resource Types

Resource Type Information: [Add new Resource Type](#)

System/Organization: Fire

Resource Type Code:

Resource Category:

Resource Name:

Resource Type:

Can be Multi-jurisdictional Unit: ☐

[Update](#)

Resource Type List:

- Aerial Ladder, Type I
- Aerial Ladder, Type II
- Aerial Platform, Type I
- Aerial Platform, Type II
- Air Ambulance (Fixed-Wing), Type I
- Air Ambulance (Fixed-Wing), Type II
- Air Ambulance (Fixed-Wing), Type IV
- Air Ambulance (Rotary-Wing), Type I
- Air Ambulance (Rotary-Wing), Type II
- Air Ambulance (Rotary-Wing), Type III
- Air Ambulance (Rotary-Wing), Type IV
- Air Search Team (Fixed-Wing), Type I
- Air Search Team (Fixed-Wing), Type II
- Air Search Team (Fixed-Wing), Type III
- Air Search Team (Fixed-Wing), Type IV
- Air Supply Truck- Type I
- Air Supply Truck- Type II
- Air Supply Truck- Type III
- Airborne Recon (Fixed-Wing), Type I
- Airborne Recon (Fixed-Wing), Type II
- Airborne Recon (Fixed-Wing), Type III

Edit a Resource Type



MUTUALAIDNET

- Make the desired changes and select the Update button

MutualAidNet - DEMO SITE - Resource Types

Resource Type Information: [Add new Resource Type](#)

System/Organization: Fire

Resource Type Code: FBCA1

Resource Category : HAZARDOUS MATERIALS

Resource Name: Foam Bulk Class-A

Resource Type: Foam Bulk Class-A, 500+ Gallons

Can be Multi-jurisdictional Unit: ☐

[Update](#) [Delete](#)

Resource Type List:

- Foam Bulk AR-AFFF, 100-500 Gallons
- Foam Bulk AR-AFFF, 500+ Gallons
- Foam Bulk Class-A, 100-500 Gallons
- Foam Bulk Class-A, 500+ Gallons
- Foam Bulk High-Expansion, 100-500 Gallons
- Foam Bulk High-Expansion, 500+ Gallons
- Foam Tender, Firefighting, Type I
- Foam Tender, Firefighting, Type II
- Fuel Tender (aka Fuel Tanker), Type I
- Fuel Tender (aka Fuel Tanker), Type II
- HazMat Response Team, Type I
- HazMat Response Team, Type II
- HazMat Response Team, Type III
- Heavy Rescue, Type I
- Heavy Rescue, Type II
- Helicopters, Firefighting, Type I
- Helicopters, Firefighting, Type II
- Helicopters, Firefighting, Type III
- Helicopters, Firefighting, Type IV
- Incident Management Team, Type I
- Incident Management Team, Type II

Edit a Resource Type



MUTUALAIDNET

- You will receive the message “Update successful!”, in red, highlighted below

MutualAidNet - DEMO SITE - Resource Types

Resource Type Information: [Add new Resource Type](#)

System/Organization:	Fire
Resource Type Code:	FBCA1
Resource Category :	HAZARDOUS MATERIALS
Resource Name:	Foam Bulk Class-A
Resource Type:	Foam Bulk Class-A, 400+ Gallons
Can be Multi-jurisdictional Unit:	<input type="checkbox"/>

UpdateDelete

Resource Type List:

Engine, Fire, Type v
Engine, Fire, Type VI
Engine, Fire, Type VII
Engine, Strike Team Leader
Field Mobile Mechanic- Type I
Field Mobile Mechanic- Type II
Finance \ Admin Section Chief, Type I
Finance \ Admin Section Chief, Type II
Finance \ Admin Section Chief, Type III
Fire Boat, Type I
Fire Boat, Type II
Fire Boat, Type III
Fire Boat, Type IV
Fire Investigator, Type I
Fire Investigator, Type II
Foam Bulk AFFF, 100-500 Gallons
Foam Bulk AFFF, 500+ Gallons
Foam Bulk AR-AFFF, 100-500 Gallons
Foam Bulk AR-AFFF, 500+ Gallons
Foam Bulk Class-A, 100-500 Gallons
Foam Bulk Class-A, 400+ Gallons

Update successful!

Edit a Resource Type



MutualAidNet: Step by Step

DELETING A RESOURCE TYPE



MUTUALAIDNET

- Scroll through the Resource Type List and select the resource type you want to delete
- Select the *DELETE* button

MutualAidNet - DEMO SITE - Resource Types

Resource Type Information: [Add new Resource Type](#)

System/Organization: Fire

Resource Type Code: FIRB4

Resource Category: FIREFIGHTING

Resource Name: Fire Boat

Resource Type: Fire Boat, Type IV

Can be Multi-jurisdictional Unit: ☐

[Update](#) [Delete](#)

Resource Type List:

- Engine, Strike Team Leader
- Field Mobile Mechanic- Type I
- Field Mobile Mechanic- Type II
- Finance \ Admin Section Chief, Type I
- Finance \ Admin Section Chief, Type II
- Finance \ Admin Section Chief, Type III
- Fire Boat, Type I
- Fire Boat, Type II
- Fire Boat, Type III
- Fire Boat, Type IV**
- Fire Investigator, Type I
- Fire Investigator, Type II
- Foam Bulk AFFF, 100-500 Gallons
- Foam Bulk AFFF, 500+ Gallons
- Foam Bulk AR-AFFF, 100-500 Gallons
- Foam Bulk AR-AFFF, 500+ Gallons
- Foam Bulk Class-A, 100-500 Gallons
- Foam Bulk Class-A, 500+ Gallons
- Foam Bulk High-Expansion, 100-500 Gallons
- Foam Bulk High-Expansion, 500+ Gallons
- Foam Tender, Firefighting, Type I

Delete a Resource Type



MUTUALAIDNET

- You will receive the message “Resource Type deleted successfully”, in red, highlighted below

MutualAidNet - DEMO SITE - Resource Types

Resource Type Information: [Add new Resource Type](#)

System/Organization:

Fire

Resource Type Code:

Resource Category :

--- Select a Type Category ---

Resource Name:

--- Select a Resource Name ---

Resource Type:

Can be Multi-jurisdictional Unit:

☐

[Update](#)

Resource Type List:

Aerial Ladder, Type I
Aerial Ladder, Type II
Aerial Platform, Type I
Aerial Platform, Type II
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Air Ambulance (Rotary-Wing), Type III
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Air Search Team (Fixed-Wing), Type II
Air Search Team (Fixed-Wing), Type III
Air Search Team (Fixed-Wing), Type IV
Air Supply Truck- Type I
Air Supply Truck- Type II
Air Supply Truck- Type III
Airborne Recon (Fixed-Wing), Type I
Airborne Recon (Fixed-Wing), Type II
Airborne Recon (Fixed-Wing), Type III

Resource Type deleted successfully.

Delete a Resource Type